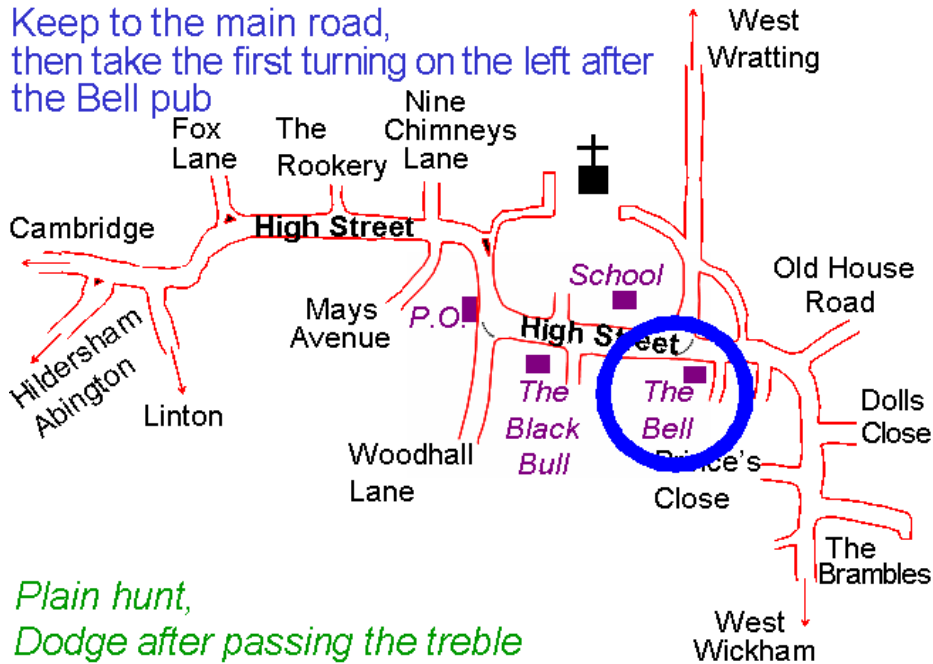


# LANDMARKS

## Finding Balsham Church

Keep to the main road,  
then take the first turning on the left after  
the Bell pub



Plain hunt,  
Dodge after passing the treble

## Signposts and Waymarks

- Signposts show you where to go. Helpful for learning
- Waymarks reassure you that you haven't gone wrong. Don't help if you're off the track

## Plain Bob signposts

- Make seconds if the treble takes you off the lead
- Dodging places according to where you pass the treble
- Dodge when the treble leads.

## Plain Bob waymarks

- Dodging partner
- Treble at backstroke after long 5ths
- Same bell takes you off the lead.

## Using the treble

- Where you meet the treble can be used as an instruction for the next piece of work
- Often used for Plain Bob - simple set of rules...

## Plain bob 6 by the treble

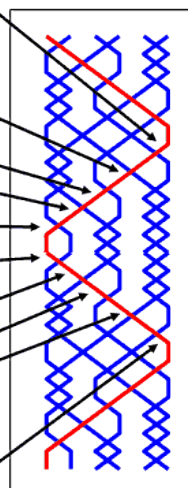
Meet in 56	34 down
Meet in 45	56 down
Meet in 34	56 up
Meet in 23	34 up
Meet in 12	make 2nds

### Simple method

dodges only happen when treble leads  
therefore only concerned with meeting treble on the way up  
cycle matches order of dodges

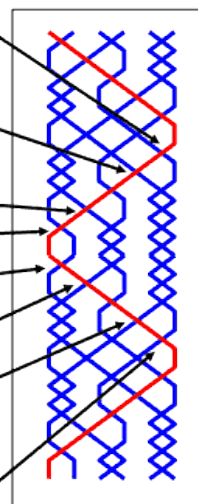
Hereward by the treble

- 56** Lie, triple dodge, 56 down
- 45** Triple dodge, 56 up
- 34** In places (down)
- 23** Dodge 34 up, places
- 12** make 2nds
- 21** Lead & dodge.
- 32** Treble bob on the front
- 43** In places (up)
- 54** Dodge and lead
- 65** Thirds (34 places down)



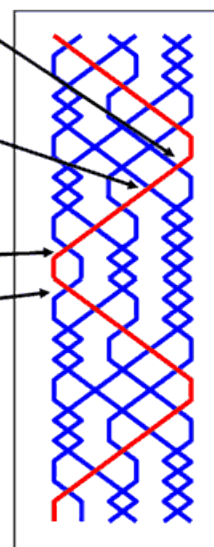
Hereward by the treble

- 56** Lie, triple dodge, 56 down
- 45** Triple dodge, 56 up
- 23** Dodge 34 up, places
- 12** make 2nds
- 21** Lead & dodge.
- 32** Treble bob on the front
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- 65** Thirds (34 places down)



Hereward by the treble

- 56** Lie, triple dodge, 56 down
- 45** Triple dodge, 56 up
- 12** make 2nds
- 21** Lead & dodge.



## Other uses of the treble

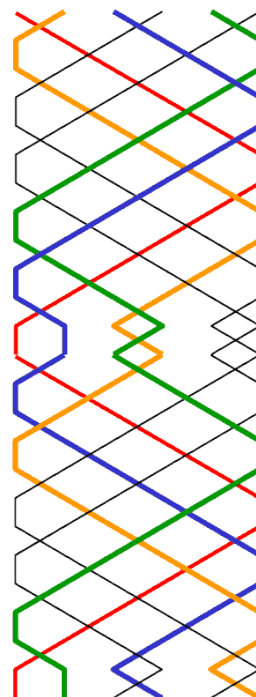
- Check that treble lead coincides with becoming the next place bell
- Treble above or below you defines whether to dodge or make places in Kent & Oxford.

The more you know the better, but don't overload  
select the really useful ones to start with

## Course and after bells

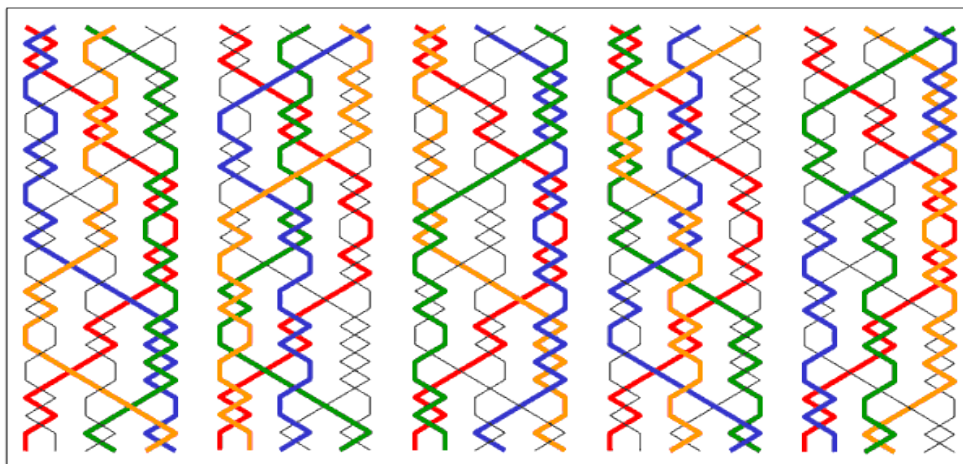
Course bell  
gets there  
before you

After bell  
gets there  
after you



## Cambridge Surprise Minor

- **At front: never dodge with course or after bell**
- **At back: up dodges with course bell, down dodges with after bell (or treble).**



- Use course & after bells selectively. Avoid overload
- Treble, course and after bells only help if they are right!

## Handstroke and Backstroke

- Different strokes provide valuable landmarks
- Even in plain hunt
  - even blows on the way up are at hand
  - even blows on the way down are at back
  - leading is hand & back
- Know whether dodges are at hand or back
- Really useful in Stedman...

## Stedman slow work

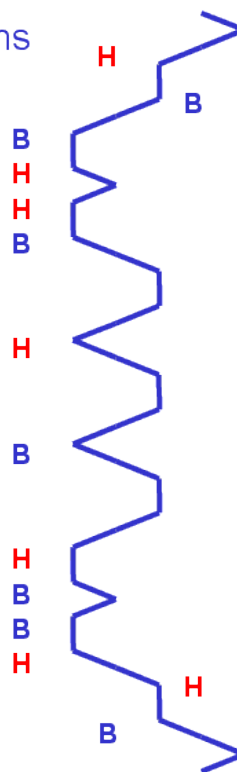
Keeping track of whole and half turns

No problem remembering that it starts with a whole turn

Won't be doubting here - haven't done any half turns yet

Uncertainty sets in here - *how* many half turns have I done??

Don't try & do your last whole turn until you get to the front at **handstroke**



## Anchor Points

(Including Signposts and Waymarks)

- Provide confidence, reduce tension, result in fewer mistakes and better striking
- Add interest
- Can be 'drip fed' to avoid initial overload, and to maintain interest
- Eventually help you to help others!

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## How did I learn Hereward?

- Learn pattern at front and back
  - Symmetry
  - Illogical rules
    - dodge with dodge at front
    - place with place in 3rds
  - Logical rules
    - don't dodge with treble
    - dodge, lead, look for treble
  - Place bells
    - 34 dodges at end of places
    - middle of back dodges
    - 2nds
-

